In the Claims:

1– 54. (Cancelled).

55. (Currently Amended) A networked computing system for facilitating independent remote access by a remote entity to data on a first hosting server and from said data on said first hosting server to data on a second hosting server, said system comprising:

a plurality of remote terminal devices; and

a plurality of hosting servers, each one of said plurality of hosting servers being associated with a respective unique host identity, said plurality of hosting servers operative for storing data for remote access in respective software objects hosted thereon, said hosted software objects respectively comprising:

enablement data,

a first identity arrangement ~~for~~ holding said unique host identity indicating one of said plurality of hosting servers or provider of said object, and

a second identity arrangement ~~for~~ holding respective second unique identities of specific remote entities establishing a relationship with said hosted object via a network through respective remote terminal devices,

wherein said first and said second identity arrangements, being contained within said hosted software objects and comprising said respective unique identities, enable a plurality of remote entities to access said enablement data of a first of said hosted software objects simultaneously, said respective host and second identity arrangements being preserved with said access such that manipulations of said software object by any one of said remote entities is independent of manipulation of said remote object by any other remote entities, and wherein each respective second, relationship, identity is transferrable with correspondingly independently manipulated data to another one of said hosting servers for a second manipulation with a further software object at said another hosting server, said second manipulation preserving said second, relationship, identity, thereby allowing said respective remote entity to retain a relationship with said further software object after manipulation thereof through said first software object.

56. (Previously Presented) The system of claim 55, wherein each one of said hosted software objects has been uniquely created upon a message associated with at least one of said specific remote entities.

57. (Previously Presented) The system of claim 55, wherein said plurality of hosting servers is configured for storing objects that hold in common at least one of said first and said second unique identity.

58. (Previously Presented) The system of claim 55, wherein each of said objects consists of an object identity, said object identity being selected such that a combination, for said object, of said first identity, said second identity and said object identity is unique within said system.

59. (Previously Presented) The system of claim 55, wherein at least one of said objects is described by a class which is local to one of said plurality of hosting servers on which said at least one object resides.

60. (Previously Presented) The system of claim 59, wherein said class supports at least one service of a plurality of services, said services comprising object definitions, and being global to the whole system.

61. (Previously Presented) The system of claim 55, comprising authentication hosting module operative for respective remote users, such that each remote user has an assigned authentication host for said system.

62. (Previously Presented) The networked computing system of claim 55, wherein said enablement data further comprises at least one of a link, attributes, a class identity and behavior.

63. (Previously Presented) The networked computing system of claim 55, wherein said remote terminal device further comprising a user interface via which remote entity is able to carry out interactions therewith.

64. (Previously Presented) The networked computing system of claim 63, wherein said user interface is configurable to permit interactions with other objects stored on said plurality of hosting servers.

65. (Previously Presented) The networked computing system of claim 55, wherein at least one of said objects is configured as an interface object to communicate between said remote entity, through said remote terminal device, and another object, said interface object comprising:

a translating software module for translating messages between an external messaging protocol and an internal system protocol, and

a communication software module for relaying messages between said remote entity, through said remote terminal device, and said another , via said translating unit.

66. (Previously Presented) The networked computing system of claim 65, wherein said translating unit is operable to relay messages between a plurality of other objects and said remote entity through said remote terminal device.

67. (Previously Presented) The networked computing system of claim 65, comprising selectable interface functionality, each suitable for a different remote terminal device.

68. (Previously Presented) The networked computing system of claim 62, wherein said enablement data further comprises at least one attribute being configured to store representational information, said predetermined object behaviors allow altering of said at least one attribute.

69. (Previously Presented) The networked computing system of claim 65, configured to generate messages in response to user interactions at said remote device and to send said messages to said another object.

70. (Previously Presented) The networked computing system of claim 69, wherein said messages comprise one of HTTP messages, XML messages, SOAP messages and WSML messages.

71. (Previously Presented) The networked computing system of claim 69, wherein said messages are specific responses to any one of a group of computer - user interaction consist at least one of the following user interaction: a key press, a mouse click, a mouse drag, a mouse select, a mouse drag and drop, a cut action, a copy action, a paste action, a launch action, an undo action, a redo action, a repeat action, and a delete action.

72. (Previously Presented) The networked computing system of claim 55, wherein said object further comprises :

a list, associated with a data item or event, comprising at least one object that has indicated a need to be updated regarding said data item or event, and

a publish module associated with said list for sending messages regarding a data item or event to said at least one object.

73. (Previously Presented) The networked computing system of claim 72, wherein said publish module is programmable, to allow a user through said remote terminal device to alter said list.

74. (Previously Presented) The networked computing system of claim 73, further comprising a plurality of data items or events, and wherein said publish module is configured to provide separate lists for different ones of said data items or events.

75. (Previously Presented) The networked computing system of claim 69, wherein said user interactions comprise associations with other objects, said associations being made at said remote terminal device.

76. (Previously Presented) The networked computing system of claim 75, configured such that said interactions at said remote terminal device generate commands that include identification data of a respective one of said other objects.

77. (Previously Presented) The networked computing system of claim 55, further comprising an object ID, which, together with said first and said second identities, provides a unique identity thereto.

78. (Previously Presented) The networked computing system of claim 65 , further comprising a desktop object software module located between said interfacing object and said first hosted software object, said desktop object being configured to represent said at least one object as a desktop icon at said remote entity and to provide desktop icon functionality of said hosted software object to said remote entity.

79. (Previously Presented) The networked computing system of claim 55, wherein said remote terminal devices are adapted to simultaneously access a plurality of said hosted software objects which are hosted on respective ones of said hosting servers.

80. (Currently Amended) A hosting server for providing computing services via a network to a plurality of remote users, the hosting server being associated with a first unique identity, said hosting server comprising:

a network interface for interaction with remote users over said network;

at least one first hosted software object;

at least one interfacing software object adjusted to facilitate independent access of each of said remote users simultaneously to said first software object, said first software object and said interfacing software object each comprising:

enablement data within a respective software object,

a first identity arrangement within a respective sofware object, ~~for~~ holding said first unique identity indicating a host or provider of said object, and

a second identity arrangement within a respective software object, ~~for~~ holding a second unique identity of any one of said remote entities currently establishing a relationship with said object via a network,

said interfacing object being able to exclusively send user interface messaging to a respective remote user via said network, and to interpret user

interactions of said respective remote user independently of interactions made by others of said remote entities for messaging to one other further remotely located unique software object, said messaging comprising both said first unique identity and said second unique identity, thereby to allow said remote user to independently and identifiably access said other further unique software object from said first hosted software object .

81. (Currently Amended) A method for providing a plurality of remote devices with the ability to access the same data over a plurality of hosting servers independently, such that one of said remote devices is enabled to bring about independent interactions between data on different ones of said hosting servers, the method comprising:

a) providing access for a plurality of remote terminal devices;

b) providing a plurality of hosting servers each being associated with a respective host identity, each of said plurality of hosting servers operative for storing at least one hosted software object,;

c) packaging into said hosted software object:

enablement data,

a first identity arrangement ~~for~~ in said hosted software object, holding said host identity indicating a respective hosting server or provider of said object, and

a second identity arrangement, in said hosted software object, ~~for~~ holding a second identity of a specific remote entity establishing a relationship with said object via a network through said remote terminal device; and

d) receiving a request from a respective remote entity over a network, the request relating to said hosted software object, the request being received through said remote terminal device, the request setting said second identity to identify said respective remote entity, thereby establishing a relationship between said remote entity and said object, while retaining said first identity,

e) receiving a request from said respective remote device for said hosted software object to interact with a further software object at another of said plurality of hosting servers, said hosted software object responding to said interaction request by sending interaction messaging to said further software object, said interaction messaging including said host identity and said second identity, thereby to identify

any interaction carried out at said further software object in consequence of said interaction request as being associated with said respective remote user, thereby enabling said respective remote user to bring about uniquely identified interactions between data on different ones of said hosting servers .

82. (Previously Presented) The method of claim 81, further comprising:

creating an interface object, said interface object being responsive at least to standard user interaction events, and

receiving said interaction messaging through said remote terminal device from said remote entity at said interface object and using said interaction messaging to activate at least one behavior at said further software object.

83. (Previously Presented) The method of claim 81, comprising using said second identity for personalization of said object for said remote entity using said remote terminal device.

84. (Previously Presented) The method of claim 83, comprising using respective second identities to define an aggregation of personalized objects as a workspace environment for said remote entity.

85. (Previously Presented) The method of claim 81, further comprising a step between said step c) and said step d) of packaging into said hosted software object a third identity, which, together with said first identity and said second identity, provides a unique identity thereto.